Lecture 09 Machine Learning 3: classification (part 2)

2024-10-16

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- 2. [Principal Component Analysis \(PCA\)](#page-5-0)
- 3. Classification algorithms (perceptron  $+$  SVM)
- 4. [Exercise](#page-66-0)

#### Introduction

# Last week: classification part-1 (ML2)



1. [Introduction](#page-1-0)

#### Introduction

# Last week: classification part-1 (ML2)<br>This week: classification part-2 (ML3)



(NB: several figures were adapted courtesy of A. Ley & R. Hänsch from TU-Berlin)

#### Introduction

# **Classification task**

• Goal:

Learn the mapping between low level **features**, and **high level information** (e.g. semantic classes)

# Steps:

- 1. features extraction  $(e.g.$  handcrafted | learned)
- 2. learning algorithm (e.g. probablity-based  $|$  not)

# Strategies:

⇒ last week:

handcrafted features  $+$  probability-based learning

⇒ this week:

learned features  $(PCA) + SVM$  learning



# <span id="page-5-0"></span>1. [Introduction](#page-1-0)

# 2. [Principal Component Analysis \(PCA\)](#page-5-0)

- 1. [introduction](#page-6-0)
- 2. [how it works](#page-16-0)
- 3. [implementation steps](#page-22-0)

# 3. Classification algorithms (perceptron  $+$  SVM)

# 4. [Exercise](#page-66-0)

# <span id="page-6-0"></span>**Principal Component Analysis (PCA)**

- $\rightarrow$  in contrast to supervised learning, unsupervised learning algorithms operate on unlabeled data (we only have a set of k features  $X_1, X_2, ..., X_k$  measured on *n* observations, without any associated target variable Y, thus we are not interested in any prediction task)
- ⇒ PCA is the most popular **dimensionality reduction algorithm**:
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- Intuitive explanation: which angle captures the most information about the teapot?

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- $\rightarrow$  it is used to reduce data dimensionality, while preserving as much of the variance as possible
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# **PCA toy example**

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**How?**

<span id="page-16-0"></span>2. [Principal Component Analysis \(PCA\)](#page-5-0)

Consider 2 correlated features  $x$  and  $y$ :



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- $\Rightarrow$  **linear combination**  $w_1x + w_2y$
- ⇒ PCA will find the "best" line according to 2 criteria:
	- maximum **variance** of the red dots (i.e., spread along black line)
	- minimum **distance** to black line (i.e., length of red lines)



NB: run animation with PDF readers having built-in JavaScript engine

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 $\Rightarrow$  we can project the data on the principal components, and thereby reduce dimensionality

NB: if only one eigenvector was kept, the transformed data would have only one dimension





# <span id="page-22-0"></span>**Implementation steps**

### Math reminders

**variance**  $\sigma^2$  = measure of the "spread" or "extent" of the data about some particular axis

- $=$  average of the squared differences from the mean
- $=$  square of standard deviation ( $\sigma$ )

$$
var_x = \frac{\sum_{i=1}^{N} (x_i - \bar{x})^2}{N}
$$

$$
var_y = \frac{\sum_{i=1}^{N} (y_i - \bar{y})^2}{N}
$$

**covariance** = measure the level to which two variables vary together

$$
cov_{X,y} = \frac{\sum_{i=1}^{N} (x_i - \bar{x})(y_i - \bar{y})}{N - 1}
$$
  
covariance matrix = 
$$
\begin{bmatrix} var_x & cov_{x,y} \\ cov_{y,x} & var_y \end{bmatrix}
$$

2. [Principal Component Analysis \(PCA\)](#page-5-0)

#### 2.3. implementation steps

#### Math reminders (continued)

 $\text{Covariance matrix} = \begin{bmatrix} \text{var}_x & \text{cov}_{x,y} \\ \text{cov}_{y,x} & \text{var}_y \end{bmatrix}$ 

**Eigenvalue analysis** of covariance matrix ⇒ find directions with maximal variance

- **eigenvectors**  $(\vec{v_1}, \vec{v_2})$ : represent the directions of the largest variance of the data
- **eigenvalues**  $(\lambda_1, \lambda_2)$ : represent the magnitude of this variance in those directions

**Determinant and trace** of covariance matrix

- **determinant**  $det(covmat) = \lambda_1 \lambda_2$ : measures the "spread" of the data captured by the covariance matrix
- **trace** trace(covmat) =  $\lambda_1 + \lambda_2$ : measures the "total variance" captured by the covariance matrix



### **Implementation steps** (example with 2 variables)



### 1. center points around origin (0*,* 0)

- 2. compute **covariance matrix** → get **eigenvalues** & **eigenvectors** (= Principal Components) → sort by eigenvalue
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	-
- 3. project the data onto the **principal components** (PCs)
	- ⇒ if only 1 eigenvector was kept, the 2 original features (var x, var y) could be reduced to 1 dimension 25 / 78

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# **Implementation steps** (back to our toy-example on wine quality)

 $\Rightarrow$  do the same with the 11 features: search for the principal components in a 11-dimensional space

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 $PC 1 = 0.49*$ feature0 + -0.24\*feature1 + 0.46\*feature2 + 0.15\*feature3 + 0.21\*feature4 + -0.04\*feature5 + 0.02\*feature6 + 0.40\*feature7 + -0.44\*feature8 + 0.24\*feature9 + -0.11\*feature10

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Prediction accuracy of wine quality (categorical variable  $\Rightarrow$  classification task using kNN):

- using 11 original features  $\Rightarrow$  accuracy = 0.79
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 $\Rightarrow$  how about using PCA on images?

 $\rightarrow$  Sentinel-2 exercise: a crop of 900 pixels (4-bands 15 $\times$ 15 pixels) can be reduced fairly accurately to 32 points! (i.e., projection in a 32-dimensional space, first 32 pcs)
## <span id="page-36-0"></span>1. [Introduction](#page-1-0)

## 2. [Principal Component Analysis \(PCA\)](#page-5-0)

## 3. Classification algorithms (perceptron  $+$  SVM)

- 1. [Perceptron](#page-42-0)
- 2. [Support Vector Machine \(SVM\)](#page-47-0)

## 4. [Exercise](#page-66-0)

#### **Once features have been extracted, we can feed to the classifier!** (recall last week lecture)

- ⇒ the classification algorithm needs to learn the **decision boundary** (i.e. surface separating the different classes) in an N-dimensional **feature space**:
	- probabilistic approaches:
		- **Logistic Regression** ⇒ last week
		- **Softmax Regression** ⇒ last week
		- **Naive Bayes**
	- non-probabilistic approaches:
		- **k-Nearest Neighbors (kNN)** ⇒ last week
		- **Perceptron** ⇒ today!
			- $\rightarrow$  algorithm finding a hyperplane to separate classes, adjusting weights based on misclassified points
		- **Support Vector Machines (SVM)** ⇒ today!
			- $\rightarrow$  algorithm finding the optimal hyperplane that maximizes the margin between classes
		- **Random Forest** ⇒ next lectures
		- **Convolutional Neural Networks (CNNs)** ⇒ next lectures

#### Classification algorithms (perceptron  $+$  SVM)

- **Logistic regression (& Softmax)** (last week lecture)
	- ⇒ probability-based linear classification method
	-
	- ⇒ *`advantag*´e: simple, fast, interpretable<br>⇒ *disadvantage*: limited to linear decision boundaries
- **k-Nearest Neighbor (kNN)** (last week lecture)
	-
	-
	- $\Rightarrow$  disadvantage: classifier needs to keep all training data for future comparisons with the test data *(classifying test*)
- **Support Vector Machines** (this week lecture)
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	- advantage: once the parameters are learnt, training data can be discarded (classification of new images is fast:
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	- advantage: very powerful
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	- ⇒ CNNs map image pixels to classes, but the mapping is more complex and will contain more parameters<br>⇒ advantage: very powerful
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<span id="page-42-0"></span>Recall our toy example from last week: classify fruit images into either bananas or apples



 $\Rightarrow$  how is the decision boundary learned?

## **Perceptron classifier**

#### $\Rightarrow$  algorithm which classifies data based on linear decision boundary

NB: the original perceptron algorithm is a binary classifier (similar to logistic regression but non-probabilistic)

NB: in an N-dimensional feature space, the decision boundary is a **hyperplane**

#### ⇒ **perceptron**:

$$
\hat{y} = \text{sign}(\mathbf{w}^T x + \mathbf{b})
$$

- $\hat{v} \in \{-1, 1\}$ : predicted class  $\rightarrow$  banana or apple
- $x \in \mathbb{R}^2$ : feature vector  $\rightarrow$  hue, elongation
- **w** ∈ R<sup>2</sup> : **weight vector** → needs to be learned
- **b** ∈ R: **bias** → needs to be learned
- sign: [sign function](https://en.wikipedia.org/wiki/Sign_function) returning the sign of a real number



## **Perceptron classifier**

$$
\Rightarrow \frac{\text{perceptron}}{j} \cdot \int \hat{y} = \text{sign}(\mathbf{w}^T x + \mathbf{b})
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⇒ problem: multiple "good" boundaries can be found

- $\Rightarrow$  need to find the *optimal hyperplane* 
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⇒ the **Support Vector Machine** (SVM) algorithm will find the optimal hyperplane and learn the best weights **w** and bias



## <span id="page-47-0"></span>**Support Vector Machine (SVM)**

$$
\Rightarrow \frac{\text{perceptron:}}{\hat{y} = \text{sign}(\mathbf{w}^T x + \mathbf{b})}
$$

- ⇒ definitions:
	- support vector points  $=$  points closest to the hyperplane (only these points are contributing to the result, other points are not)
	- margin  $=$  distance between hyperplane  $\&$  support vector points  $=\frac{2}{\|\mathbf{w}\|}$
- maximize margin:

$$
\max_{w} \frac{2}{||w||}, \text{ subject to } \begin{cases} w^T x_i + b \ge 1 & \text{if } y_i = +1 \\ w^T x_i + b \le 1 & \text{if } y_i = -1 \end{cases}
$$

which is equivalent to:

$$
\min_{w} ||w||^2, \text{ subject to } y_i(w^T x_i - b) \ge 1
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## **Support Vector Machine (SVM)**

- 
- 
- 
- 

$$
\min_{w_i, \xi_i} ||w||^2 + C \sum_{i}^{N} \xi_i, \text{ subject to } y_i(w^T x_i - b) \ge 1 - \xi_i
$$
\n
$$
\left\{ C \underbrace{\text{regularization parameter}}_{\text{small C} \Rightarrow \text{ constraints easily ignored, large margin}} \right\}
$$



## **Support Vector Machine (SVM)**

- $\Rightarrow$  is a hard-margin with 100% accuracy good?
- ⇒ no, allow small errors (**soft-margin**) to favour overall better
- $\Rightarrow$  tolerate margin violation & favour large margin boundaries
- $\Rightarrow$  optimization becomes:

$$
\min_{w,\xi_i} ||w||^2 + C \sum_{i}^{N} \xi_i, \text{ subject to } y_i(w^T x_i - b) \ge 1 - \xi_i
$$
\n
$$
\text{where: } \begin{cases} C & \text{regularization parameter} \\ -\text{small C} \Rightarrow \text{constraints easily ignored, large margin} \\ \text{there: } \xi_i & \text{slack variable for each data point} \end{cases}
$$



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\min_{w,\xi_i} ||w||^2 + C \sum_{i}^{N} \xi_i, \text{ subject to } y_i(w^T x_i - b) \ge 1 - \xi_i
$$
\n
$$
\text{where: } \begin{cases} C & \text{regularization parameter} \\ -\text{small C} \Rightarrow \text{constraints easily ignored, large margin} \\ \text{there: } \begin{cases} C & \text{regularization parameter} \\ -\text{small C} \Rightarrow \text{constraints easily ignored, large margin} \\ \xi_i & \text{slack variable for each data point} \end{cases} \end{cases}
$$



## **Support Vector Machine (SVM)**

- $\Rightarrow$  is a hard-margin with 100% accuracy good?
- ⇒ no, allow small errors (**soft-margin**) to favour overall better model
- tolerate margin violation & favour large margin boundaries

```
⇒ optimization becomes:
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                   \overline{\mathcal{L}}- large C ⇒ towards hard-margin SVM
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**Side note**: reformulating optimization in terms of **regularization** and **loss function** (anticipating DL lectures)

Learning an SVM has been formulated as a constrained optimization problem over w and *ξ*:

$$
\min_{w,\xi_i} ||w||^2 + C \sum_{i}^{N} \xi_i \qquad \text{subject to:} \quad y_i(w^T x_i - b) \ge 1 - \xi_i
$$

The constraint  $y_i(w^{\mathcal{T}} x_i - b) \geq 1 - \xi_i$  can be written more concisely as:  $y_i f(x_i) \geq 1 - \xi_i$ 

Together with  $\xi_i > 0$ , it is equivalent to:  $\xi_i = max(0, 1 - y_i f(x_i))$ 

Hence the learning problem is equivalent to the unconstrained optimization problem over  $w$ :

$$
\min_{w} \underbrace{||w||^2}_{regularization} + C \sum_{i}^{N} \underbrace{max(0, 1 - y_i f(x_i))}_{loss function (Hinge loss)}
$$

3.2. Support Vector Machine (SVM)

## **Support Vector Machine (SVM)**

• What if the features  $x_i$  are not linearly separable?



3.2. Support Vector Machine (SVM)

#### **Support Vector Machine (SVM)**

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	- $\Rightarrow$  compute new features  $x_i \mapsto \phi(x)$

 $\phi(x)$  is a **feature map**, mapping x to  $\phi(x)$  where data is separable



3.2. Support Vector Machine (SVM)

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⇒ solve for **w** in high dimensional feature space



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	- ⇒ solve for **w** in high dimensional feature space
	- $\Rightarrow$  data not lineary-seperable in original feature space become separable



3.2. Support Vector Machine (SVM)

#### **Kernel trick**

The Representer Theorem states that the solution **w** can be written as a linear combination of the training data:

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w = \sum_{j=1}^N \alpha_j y_j x
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The linear classifier can therefore be reformulated as:

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f(x) = wT x + b
$$
  
= 
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\sum_{i}^{N} \alpha_i y_i (x_i^T x) + b
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Using the feature map  $\phi(x)$ , it can be reformulated as:

$$
f(x) = \sum_{i}^{N} \alpha_{i} y_{i} (\phi(x_{i})^{T} \phi(x)) + b
$$
  
= 
$$
\sum_{i}^{N} \alpha_{i} y_{i} k(x_{i}, x) + b
$$

where  $k(x_i, x)$  is known as a **Kernel** 

- 3. Classification algorithms (perceptron  $+$  SVM)
- 3.2. Support Vector Machine (SVM)

## **Kernel trick**

- Classifier can be learnt and applied without explicitly computing *ϕ*(x)
- $\bullet$  All that is required is the kernel  $k(x,x')$
- Multiple kernels exist:
	- $\bullet$  <u>linear kernels</u>:  $k(x, x') = x^T x'$ 
		-
	- polynomial kernels:  $k(x, x') = (1 + x^T x')^d$ 
		-
	- $\bullet$  gaussian kernels:  $k(x, x') = exp(-||x x'||^2/2\sigma^2)$  (RBF kernel)
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- $\bullet\;$  All that is required is the kernel  $k(x,x')$
- Multiple kernels exist:
	- <u>linear kernels</u>:  $k(x, x') = x^T x'$ 
		- $\rightarrow$  very fast and easy to train, but very simple
	- polynomial kernels:  $k(x, x') = (1 + x^T x')^d$ 
		- $\rightarrow$  contains all polynomial terms up to degree d
	- $\bullet$  gaussian kernels:  $k(x, x') = exp(-||x x'||^2/2\sigma^2)$  (RBF kernel)
		- $\rightarrow$  kernel very powerful and most often used

## <span id="page-66-0"></span>1. [Introduction](#page-1-0)

- 2. [Principal Component Analysis \(PCA\)](#page-5-0)
- 3. Classification algorithms (perceptron  $+$  SVM)

## 4. [Exercise](#page-66-0)

# **EXERCISE**:

## **classify land-use in satellite images (Sentinel-2) using PCA and SVM**







#### Exercise



#### Exercise



Exercise



Exercise


**Exercise** 



#### Exercise



### Exercise

# Part 1: apply PCA on satellite image crops





 <sup>= (</sup>scalar)





#### Reconstruction crop #1:

 $reconstruction = mean_crops$   $+(4, 15, 15)$ <br>for i in range(32):  $+1loop$  crop f #loop crop features/pcs reconstruction += features[0,i] \* pc[i,:::]  $=$  (scalar)  $\star$  (4,15,15)  $= (4, 5, 15)$ 

#### Exercise



#### Exercise



Exercise

**Part 2**: train SVM on principal components and apply to classify full image

## PCA dimensionality reduction land-use classification



